Visual Art: Design

Arts & Technologies 2021

Stage 2, Course Offerings

Visual Art : Design

Students work as Designers , developing individual ideas and concepts through the production of Visual Arts works. Developing artistic and crafting methods. This includes the development of ideas, research, analysis and experimentation with media and techniques, resolution of idea and technical production.

In this subject, students are expected to:

1. Conceive, develop, and make work(s) of Design that communicate a personal visual aesthetic using technical skill.

2. Demonstrate visual thinking through the development and evaluation of ideas and explorations in technical skills with media, materials, and technologies .

3. Analyse, interpret, and respond to visual arts in cultural, social, and/or historical contexts

4. Develop inquiry skills to explore visual arts issues, ideas, concepts, processes, techniques, and questions

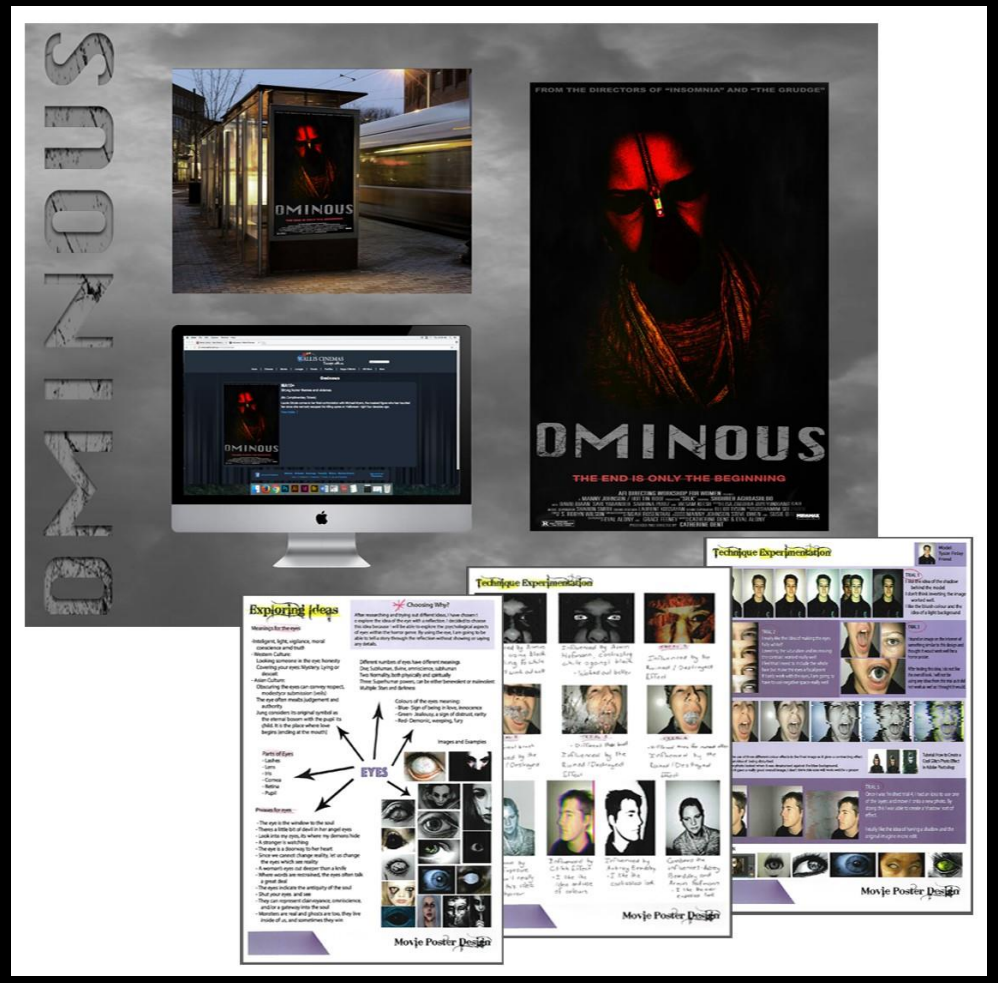
Design

In Design there are 3 areas of the course

- **Folio**- documentation of visual and creative learning in support of resolved practical work following a design brief.

- **Practical-** one or two resolved works of Design, supported by a Practitioner's Statement.

- **Visual Study-** an independent study exploring concepts, media, materials, methods, techniques, technologies, or processes. Students explore the work of other practitioners and the development of visual thinking and/or technical skills. A Visual Study involves looking, analysis and responding.



Further information

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